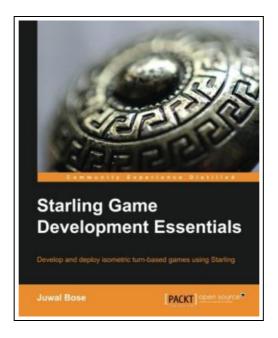# Starling Game Development Essentials

Filesize: 9.52 MB

Reviews

Totally one of the best publication I have got ever go through. It really is packed with knowledge and wisdom I discovered this pdf from my dad and i recommended this book to discover.

(Madisyn Kuhlman)

STARLING GAME DEVELOPMENT ESSENTIALS

Packt Publishing. Paperback. Condition: New. 116 pages. Dimensions: 9.2in. x 7.5in. x 0.3in.Develop and deploy isometric turn-based games using Starling Overview Create a cross-platform Starling Isometric game Add enemy AI and multiplayer capability Explore the complete source code for the Web and cross-platform game develpment In Detail Starling makes it very easy for an ActionScript developer to create cross-platform, multiplayer games. Starling utilizes GPU to render all the content for excellent performance on a wide range of devices. Multiplayer games have become a very lucrative market, pulling in more and more developers who try to raise the bar for user experience. With the ever-increasing popularity of iOS and Android, the demand for cross-platform games has increased exponentially. Starling Game Development Essentials takes you step-by-step through the development of a complicated Isometric game. You will learn to create a level editor, AI logic for enemies, and integrate particle effects. Furthermore, you will learn to develop multi-player games that can support multiple players on the same device and would integrate Flox services for efficient user tracking and analytics. Finally, you will understand how to deploy your game to the Web, App Store, and Google Play. This project-based book starts with the game idea, and an introduction to Game States and Game Loop. You also learn about the working of Isometric projection logic. You get to explore RenderTexture for dynamically creating game levels and later on easily upgrade to the exceptional QuadBatch for deploying on devices. You will then move on to use Starling Particle extension for explosion effects. Finally, you will develop a simple AI Manager to help the enemy make decisions and use Pathfinder to facilitate grid-based path finding. Starling Game Development Essentials, with the help of FlagDefense game source code, is an invaluable asset to anyone who wants to create...

Read Starling Game Development Essentials Online
Download PDF Starling Game Development Essentials

Relevant Books

Readers Clubhouse Set a a Truck Can Help

Barron s Educational Series, United States, 2006. Paperback. Book Condition: New. 229 x 145 mm. Language: English . Brand New Book. This is volume eight, Reading Level 1, in a comprehensive program (Reading Levels 1...

[Read PDF »](#)

Games with Books : 28 of the Best Childrens Books and How to Use Them to Help Your Child Learn - From Preschool to Third Grade

Book Condition: Brand New. Book Condition: Brand New.

[Read PDF »](#)

Games with Books : Twenty-Eight of the Best Childrens Books and How to Use Them to Help Your Child Learn - from Preschool to Third Grade

Book Condition: Brand New. Book Condition: Brand New.

[Read PDF »](#)

A Smarter Way to Learn JavaScript: The New Approach That Uses Technology to Cut Your Effort in Half

Createspace, United States, 2014. Paperback. Book Condition: New. 251 x 178 mm. Language: English . Brand New Book ***** Print on Demand *****.The ultimate learn-by-doing approachWritten for beginners, useful for experienced developers who want to...

[Read PDF »](#)

Learn em Good: Improve Your Child s Math Skills: Simple and Effective Ways to Become Your Child s Free Tutor Without Opening a Textbook

Createspace, United States, 2010. Paperback. Book Condition: New. 229 x 152 mm. Language: English . Brand New Book ***** Print on Demand *****.From a certified teacher and founder of an online tutoring website-a simple and...

[Read PDF »](#)